

<b>Course Title</b>	<b>Software Engineering</b>
<b>Course Code</b>	<b>CC-212</b>
<b>Credit Hours</b>	3
<b>Category</b>	Computing Core
<b>Prerequisite</b>	None
<b>Co-Requisite</b>	None
<b>Follow Up</b>	None
<b>Course Description</b>	Nature of Software, Overview of Software Engineering, Professional software development, Software engineering practice, Software process structure, Software process models, Agile software Development, Agile process models, Agile development techniques, Requirements engineering process, Functional and non-functional requirements, Context models, Interaction models, Structural models, behavioral models, model driven engineering, Architectural design, Design and implementation, UML diagrams, Design patterns, Software testing and quality assurance, Software evolution, Project management and project planning, configuration management, Software Process improvement.
<b>Text Book(s)</b>	Ian Sommerville, Software Engineering, 10 <sup>th</sup> Edition, Pearson, 2015, ISBN-13: 978-0133943030.
<b>Reference Material</b>	Software Engineering, A Practitioner's Approach, Pressman R. S.& Maxim B. R., 8th Edition, McGraw-Hill, 2015.