

Code	Subject Title		Cr. Hrs	Semester
IT-102	Pro	ogramming Fundamentals	3	II
Year		Discipline		
1		Information Technology		

## **Objective**

Computer programming is an art of developing computational solutions to precisely describable problems. The purpose of this course is to introduce students with basic concepts of structured programming. After completing this course, they should be able to write elegant structured programs to solve different computational problems. Programs are demonstrated using the C++ programming language. However, the concepts are taught in a language-independent fashion. Note that the basic purpose of this course is to learn programming instead of a particular programming language. The following topics will be covered in this course: Introduction to Programming Languages and Compilers; Flowcharts, Pseudo-code; Data Storage; Introduction to C++, Classes, Objects, and UML; Control Statements; Functions and Recursion; Debugging; Command Line Arguments; Preprocessor; Arrays; Pointers and Pointer-Based Strings; File Processing; Structures and Unions; Self-Referential Classes.

## **Prerequisites**

CS100 / IT 100 – Introduction to Computing

## **Text Book**

 Deitel & Deitel, C++ - How to Program 5<sup>th</sup> Edition, Pearson – Prentice Hall (2005), ISBN: 0130384747

## **Reference Books**

- Walter Savitch, Problem Solving with C++: The Object of Programming, Addison-Wesley, ISBN-10: 0321268652
- Robert Lafore, *Object-Oriented Programming in C++*, ISBN-10: 0672323087

Code	Subject Title		Cr. Hrs	Semester
IT-103	Pro	ogramming Fundamentals Lab	1	II
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1		Information Technology		

Relevant to the above topics